Raj Lal UX Designer

Work Experience

SpaceIQ - UX Architect / Principal Designer

FEB 2018 - JAN 2019, MOUNTAIN VIEW

Led the UX and Design of Enterprise SaaS app. Designed elegant interfaces for data Intensive complex features. Did user interviews, designed wireframes and pixel perfect mockups across multiple platforms, Web, Mobile, Slack, TV App, etc. Redesigned the Information Architecture. Managed Designers.

Cisco - Lead UX Designer (Contract)

OCT 2017 - APR 2018, SAN JOSE

Designed wireframes, mockups and Visual Design for ROI tool.

MobileIron - UX Lead / Lead UX Developer

MAR 2015 - AUG 2017, MOUNTAIN VIEW

Upgraded the UI of the Enterprise SaaS App resulting an NPS score improvement from 37 to 59. Helped create the UX Design System and a reusable UX component library for designers and developers. Worked on accessibility (Section 508) & VPAT.

Nokia - Web Engineer / Design Technologist

APR 2009 - AUG 2014, MOUNTAIN VIEW

Designed prototypes for disruptive consumer products namely connected cars, AI assistant, Shape shifting UI and Z Launcher, a Scripting interface home screen for android. Designed UI frameworks and design guidelines for Meego and W3C Apps.

Sony - UX Engineer

MAY 2008 - JAN 2009, SAN DIEGO

Designed UI for Mobile Home-screen (Patented) & Prototyped. Designed Mobile Apps for Sony Mylo device

ImageWare Inc. - SW Engineer

MAY 2005 - AUG 2007, SAN DIEGO

Created a Biometric software for face recognition in .NET

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Education

Stanford Ignite - Entrepreneurship DEC 2012 - MAR 2013, STANFORD, CA

The Art Institute - Diploma Design MAR 2011 - JUNE 2012, PITTSBURG

Lamar University - MS Comp. Science AUG 2003 - OCT 2005, TEXAS

Others

Author / Digital Design Essentials MAR 2013, ROCKPORT PRESS

Certified UX Professional / NNG

MAR 2017-JUNE 2018, NIELSON NORMAN

Skills

Design: UI graphics • Icons • Strategy & vision presentations • User flows • Concept sketches • Wireframes with InVision Drawing tool • Mock ups with Adobe XD, Sketch & Illustrator • Adobe Photoshop • Motion design with Principle • Style guides & pattern library • UX Design System

Prototyping: Rapid prototyping using Adobe XD • InVision • Interactive flow with HTML5/ CSS3/ JS / JQuery • PHP • Frameworks (MVC, Knockout, D3JS) • APIs • UNIX

Research: User Interviews • Usability Testing • Surveys • Data analysis • Analytics • Task analysis & persona hypothesis • Card sorting • A/B Testing • Heuristic Reviews • User Journeys • Information Architecture

Collaboration: Organizing workshops • Design critique • Agile Team • Self Starter • Detail oriented • Flexible • Communicative